

```

cx_,y_[w_Wedge] := Module [ {i, j},
  {i} = FirstPosition[w, x, {0}]; {j} = FirstPosition[w, y, {0}];
  [
    [
      w (i = 0) ∧ (j = 0)
      (-1)i+j+If[i>j,0,1] Delete[w, {{i}, {j}}] (i > 0) ∧ (j > 0)
    ]
  ];

```

```

cx_,y_[ε_] := ε / . w_Wedge => cx_,y_[w]

```