## **Nobody Solves the Quintic Web Site**

There is a truly lovely and relatively easy topological proof of one of the most fundamental results of Galois theory, that there isn't a "formula" for solving equations of degree 5 and up. I have given talks to explain that proof (e.g., https://www.math.toronto.edu/~drorbn/Talks/Sydney-1708 and https://www.math.toronto.edu/~drorbn/Talks/CMU-1504/) and they are on video. But the animations I have used are clunky and need to be modernized. Would you be interested in doing that?

At minimum you will need to re-implement the animations in my talks so as to run stably within a web browser. Even better if you will be able to add and improve, perhaps making it into a full web site explaining and exploring the proof.

**Requirements.** You must learn and feel fully comfortable with the proof and you must care for presentation. You must feel comfortable with graphics programming.

**Warning.** There is a fair chance that I will be away for a good portion of the summer, or possibly even for all of it. So much of our communications will have to occur over zoom.

Posted on November 4, 2024.

**Status.** Not assigned. If you are interested, see Summer Research Awards for Undergraduates on the math department web site.

## **Drawing Large Knots and Seifert Surfaces**

The software I currently have for drawing large knots wastes a lot of real estate (e.g., https://drorbn.net/AcademicPensieve/Talks/UBC-241004/DK300SnapPyDiagram.pdf). It ought to be possible to do better! Would you try? As for Seifert surfaces, I don't even have a general program (though see some pictures and an illustration). Would you fix that?

**Requirements.** You must care for aesthetics and have ideas how to make it better. You must feel comfortable with graphics programming in Mathematica.

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## **Knot Families and their** $\theta$ **Invariant**

The primary purpose of this project will be to code as many "families" of knots as you can identify in a way that will be clean and useful for others. A secondary purpose will be to compute the  $\theta$  invariant of many knots in these families, in the hope of finding patterns and making conjectures. you may want to listen to my talk at http://drorbn.net/to24 to see what  $\theta$  is about.

Examples of families: torus knots, pretzel knots, twisted torus knots arXiv:2411.13003, ...

**Requirements.** You must be excellent at combinatorial programming in Mathematica.

**Warning.** There is a fair chance that I will be away for a good portion of the summer, or possibly even for all of it. So much of our communications will have to occur over zoom.

Posted on November 4, 2024.

**Status.** Not assigned. If you are interested, see Summer Research Awards for Undergraduates on the math department web site.