

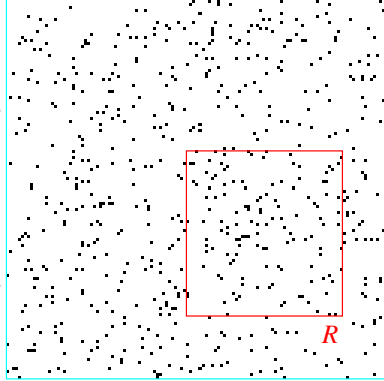
Abstract. Following joint work with Itai Bar-Natan, Iva Halacheva, and Nancy Scherich, I will show that the Best Known Time (BKT) to compute a typical Finite Type Invariant (FTI) of type d on a typical knot with n crossings is roughly equal to $n^{d/2}$, which is roughly the square root of what I believe was the standard belief before, namely about n^d .

My Primary Interest. Strong, fast, homomorphic knot and tangent invariants. $\omega\epsilon\beta/\text{Nara}$, $\omega\epsilon\beta/\text{Kyoto}$, $\omega\epsilon\beta/\text{Tokyo}$

Conventions. • $\underline{n} := \{1, 2, \dots, n\}$. • For complexity estimates we ignore constant and logarithmic terms: $n^3 \sim 2023d!(\log n)^d n^3$.

A Key Preliminary. Let $Q \subset \underline{n}^l$ be an enumerated subset, with $1 \ll q = |Q| \ll n^l$. In time $\sim q$ we can set up a lookup table of size $\sim q$ so that we will be able to compute $|Q \cap R|$ in time ~ 1 , for any rectangle $R \subset \underline{n}^l$.

Fails. • Count after R is presented. • Make a lookup table of $|Q \cap R|$ counts for all R 's.

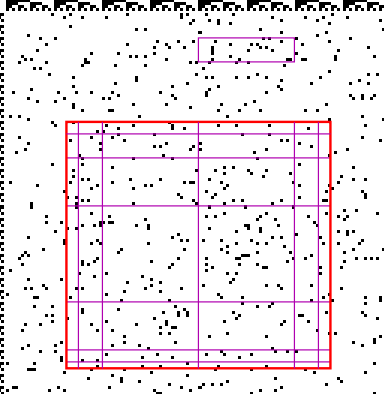


Unfail. Make a restricted lookup table of the form

$$\left\{ \begin{matrix} R & \rightarrow & |Q \cap R| \\ \text{dyadic} & & >0 \end{matrix} \right\}$$

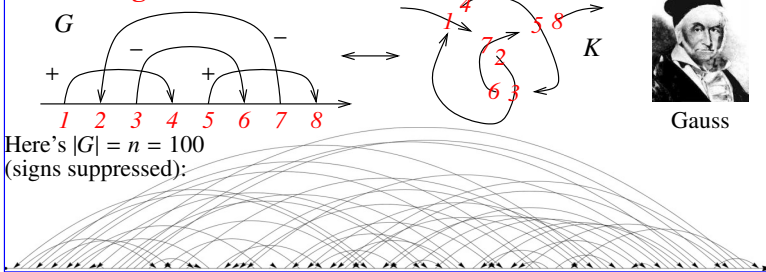
• Make the table by running through $x \in Q$, and for each one increment by 1 only the entries for dyadic $R \ni x$ (or create such an entry, if it didn't exist already). This takes $q \cdot (\log_2 n)^l \sim q$ ops.

- Entries for empty dyadic R 's are not needed and not created.
- Using standard sorting techniques, access takes $\log_2 q \sim 1$ ops.
- A general R is a union of at most $(2 \log_2 n)^l \sim 1$ dyadic ones, so counting $|Q \cap R|$ takes ~ 1 ops.



Generalization. Without changing the conclusion, replace counts $|Q \cap R|$ with summations $\sum_R \theta$, where $\theta: \underline{n}^l \rightarrow V$ is supported on a sparse Q , takes values in a vector space V with $\dim V \sim 1$, and in some basis, all of its coefficients are "easy".

Gauss Diagrams.

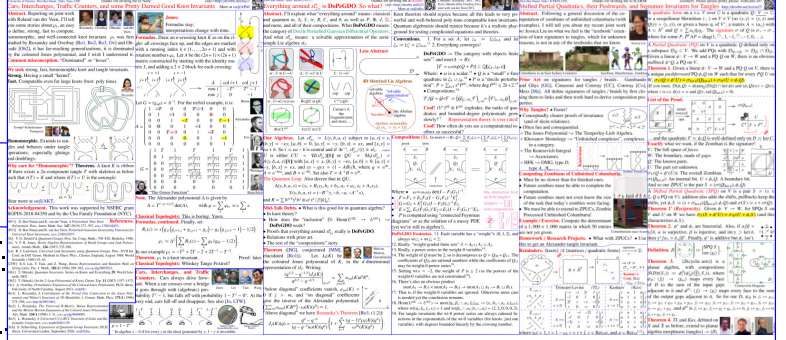


Gauss

Here's $|G| = n = 100$ (signs suppressed):

Definitions. Let $\mathcal{G} := \mathbb{Q}\langle \text{Gauss Diagrams} \rangle$, with $\mathcal{G}_d / \mathcal{G}_{\leq d}$ the diagrams with exactly / at most d arrows. Let $\varphi_d: \mathcal{G} \rightarrow \mathcal{G}_d$ be $\varphi_d: G \mapsto \sum_{D \subset G, |D|=d} D = \sum_{D \in \binom{G}{d}} D$, and let $\varphi_{\leq d} = \sum_{e \leq d} \varphi_e$.

Naively, it takes $\binom{n}{d} \sim n^d$ ops to compute φ_d .



The [GPV] Theorem. A knot invariant is finite type of type d iff it is of the form $\omega \circ \varphi_{\leq d}$ for some $\omega \in \mathcal{G}_{\leq d}^*$.

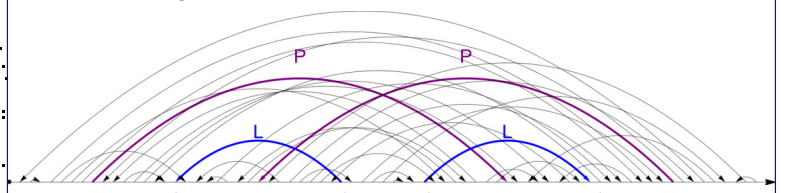


Goussarov-Polyak-Viro

- \Leftarrow is easy; \Rightarrow is hard and IMHO not well understood.
- $\varphi_{\leq d}$ is not an invariants and not every ω gives an invariant!
- The theory of finite type invariants is very rich. Many knot invariants factor through finite type invariants, and it is possible that they separate knots.
- We need a fast algorithm to compute $\varphi_{\leq d}$!

Our Main Theorem. On an n -arrow Gauss diagram, φ_d can be computed in time $\sim n^{[d/2]}$.

Proof. With $d = p + l$ (p for "put", l for "lookup"), pick p arrows and look up in how many ways the remaining l can be placed in between the legs of the first p :



To reconstruct $D = P\#\lambda L$ from P and L we need a non-decreasing "placement function" $\lambda: \underline{2l} \rightarrow \underline{2p+1}$.

$$\varphi_d(G) = \sum_{D \in \binom{G}{d}} D = \binom{d}{p}^{-1} \sum_{P \in \binom{G}{p}} \sum_{\substack{\text{non-decreasing} \\ \lambda: \underline{2l} \rightarrow \underline{2p+1}}} \sum_{L \in \binom{G}{l}} P\#\lambda L$$

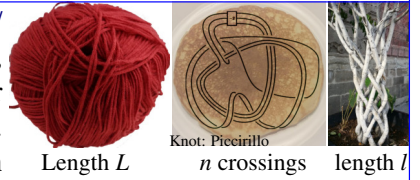
Define $\theta_G: \underline{2n}^{2l} \rightarrow \mathcal{G}_l$ by

$$(L_1, \dots, L_{2l}) \mapsto \begin{cases} L & \text{if } (L_1, \dots, L_{2l}) \text{ are the ends of some } L \subset G \\ 0 & \text{otherwise} \end{cases}$$

$$\text{and now } \varphi_d(G) = \binom{d}{p}^{-1} \sum_{P \in \binom{G}{p}} \sum_{\substack{\text{non-decreasing} \\ \lambda: \underline{2l} \rightarrow \underline{2p+1}}} P\#\lambda \left(\sum_{\prod_i (P_{\lambda(i)-1}, P_{\lambda(i)})} \theta_G \right)$$

can be computed in time $\sim n^p + n^l$. Now take $p = \lceil d/2 \rceil$. \square

Question ([BBHS], $\omega\epsilon\beta/\text{Fields}$). For computations, planar projections are better than braids (as likely $l \sim n^{3/2}$). But are yarn balls better than planar projections (here likely $n \sim L^{4/3}$)?



References.

[BBHS] D. Bar-Natan, I. Bar-Natan, I. Halacheva, and N. Scherich, *Yarn Ball Knots and Faster Computations*, J. of Appl. and Comp. Topology (to appear), arXiv:2108.10923.
[GPV] M. Goussarov, M. Polyak, and O. Viro, *Finite type invariants of classical and virtual knots*, Topology **39** (2000) 1045–1068, arXiv:math.GT/9810073.