

Idea from <http://mathematica.stackexchange.com/questions/18375/world-plot-without-borders-between-countries>:

```
Graphics`Mesh`MeshInit[];
(* Can also use "Polygon", "FullPolygon" below *)
world =
  CountryData[#, "SchematicPolygon"] & /@ CountryData["Continents"] // Flatten;
world = world /. GeoPosition[1_List] -> 1;
ds = PolygonCombine@world;
Graphics[{Gray, ds} /. Polygon -> Line]
```



ds

```
Polygon[{{ {35.8333, 0.}, {36.9333, 8.61667}, {37.0833, 11.05}, {33.8833, 7.5},
  ... 18 ... , {33.1667, 11.5333}, {34.1667, 10.}, {37.0833, 11.05}},
  ... 692 ... , { ... 1 ... , ... 14 ... , { ... 1 ... } } ]
```

large output | show less | show more | show all | set size limit...

```
Count[ds, {_Real, _Real}, 3]
```

7335