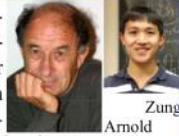


# Doodles handout on Sep 27, 2014

September-27-14 4:10 PM

Video, handout, links and more at <http://www.math.toronto.edu/~drorbn/Talks/Fields-1411/> Dror Bar-Natan: Talks: Fields-1411:

**Abstract.** I will describe my former student's Jonathan Zung work on finite type invariants of "doodles", plane curves modulo the second Reidemeister move but not modulo the third. We use a definition of "finite type" different from Arnold's and more along the lines of Goussarov's "Interdependent Modifications", and come to a conjectural combinatorial description of the set of all such invariants. We then describe how to construct many such invariants (though perhaps not all) using a certain class of 2-dimensional "configuration space integrals".



Zung  
Arnold

## Finite Type Invariants of Doodles, 1



Upper bound on  $K_n/K_{n+1}$

$$K_n/K_{n+1} \leftarrow \left\{ \text{ordered } n\text{-component doodles, } \neq 0 \right\} / \sim = \Delta + \square$$

(Modulo  $K_{n+1}$ , all ways of connecting bubbles are equivalent.  $\circ \circ \rightarrow$ )

$$\cong \left\{ \text{elementary doodles} \right\} / \sim$$

Anti-symmetry:  $\begin{matrix} 1 & 2 & 3 \\ \circ & \circ & \circ \end{matrix} = - \begin{matrix} 1 & 2 & 3 \\ \circ & \circ & \circ \end{matrix}$

Tetrahedron:  $\sum_{i=1}^4 \begin{matrix} i \\ \circ \end{matrix} = 0$

Ring Exchange:  $\begin{matrix} i & j \\ \circ & \circ \end{matrix} = \begin{matrix} j & i \\ \circ & \circ \end{matrix}$

Doodles:  $K = \{ \text{oriented plane curves} \} / \langle \text{Reidemeister moves} \rangle$

Examples:

also mention  
versatility

Goussarov Finite Type

$$K_n = \left\{ \text{n-bracelets} \right\}, \quad \text{doodle} = \text{bracelet} - \text{bracelet}$$

"doodles with detours" "dnd"

$v$  is an invariant of type  $s$  iff  $v$  vanishes on  $K_{n+1}$

Important Example:

$$\begin{matrix} \mathcal{B}^c / \langle 2NT \rangle \\ \mathcal{A}^c \end{matrix} \xrightarrow{g^c} \mathcal{A}^c \xrightarrow{g^c} \mathcal{A}^t \xrightarrow{\text{projection map}} \mathcal{A}^c$$

$\mathcal{B}^c / \langle 2NT \rangle \xrightarrow{T} \mathcal{A}^c$

Chord diagrams

$\begin{matrix} 1 & 3 \\ \circ & \circ \end{matrix} \begin{matrix} 2 & 4 \\ \circ & \circ \end{matrix} \rightarrow \begin{matrix} \text{A} & \text{A} & \text{B} & \text{A} & \text{B} & \text{B} \end{matrix}$

$\begin{matrix} 1 & 2 & 3 \\ \circ & \circ & \circ \end{matrix} \rightarrow \begin{matrix} \text{A} & \text{A} & \text{A} & \text{A} & \text{A} \end{matrix}$

Relations on Chord Diagrams

$$\begin{matrix} \text{A} & \text{B} \\ \circ & \circ \end{matrix} \Rightarrow \sum_{x \in \text{A}} \begin{matrix} \text{A} & \text{A} & \text{A} & \text{B} & \text{B} & \text{B} \\ & & & \text{[ ]} & & \end{matrix} + \sum_{x \in \text{B}} \begin{matrix} \text{A} & \text{A} & \text{A} & \text{B} & \text{B} & \text{B} \\ & & & \text{[ ]} & & \end{matrix}$$

**Feynman diagrams**

Gauss diagram skeleton  
degree 2  
2-in-1-out internal vertices

**Configuration space integrals**

$$Z_{\text{guess}} = \sum_{\substack{\text{arrow} \\ \text{diagrams}}} \int \Phi^*(w)^{\#\text{crossings}} [D]$$

$(\rightarrow, \nearrow, \searrow) \in (S^1)^3$

$A^t = B^t / \begin{matrix} \text{STU} \\ \text{IHX} \\ \text{foot swap} \\ \text{arrow exchange} \\ \text{R2 invariance} \end{matrix}$

**Primary Faces  $\Rightarrow$  Relations on Arrow Diagrams**

$\Rightarrow$  STU

$\Rightarrow$  IHX

$\Rightarrow$   $= 0$   
(foot swap)

$\Rightarrow \sum_{z \in A} \text{diagram} + \sum_{z \in B} \text{diagram} = 0$   
(arrow exchange)

**R2 invariance**

$\Rightarrow \sum_{2^n \text{ diagrams}} \pm \text{diagram} = 0$

**Hidden faces vanish**

Usual trick:

Evaluating  $Z$  on  $n$ -bracelets

$T \left( \begin{matrix} \text{diagram} & \text{diagram} \\ A A A & B B B B \end{matrix} \right) = \begin{matrix} \text{diagram} & \text{diagram} \\ A A A & B B B B \end{matrix} + 8 \text{ other diagrams}$

**Jonathan's Comment.** It seems that the configuration space integrals we defined are more naturally invariants of virtual doodles. Virtual doodles are doodles with some ordinary crossings and some virtual crossings, with the relation that triple points having three virtual crossings are allowed. (Caution: virtual doodles are not Gauss diagrams modulo Reidemeister 2.)

The integrals we defined are invariants for virtual doodles, if we use the rule that the Gauss diagram skeleton is not allowed to use virtual crossings.

What kinds of chords do our integrals detect? They detect "semi-virtuals with outer rings".

(Conjectured) Punchline: Relations on Feynman diagrams correspond with relations on chord diagrams. This is just a matter of carefully checking the analogues of the relations we already knew. What makes this work here and not in the original theory is that we have degree 2 chords, the semi-virtuals.

What would be nice is a clean formulation of finite type for virtual doodles yielding chords which are "semi-virtuals with outer rings".

**References.** The root, of course, is [Ar]. Further references on doodles include [Ar] V.I. Arnold, *Topological Invariants of Plane Curves and Caustics*, American Mathematical Society, 1994.

"God created the knots, all else in topology is the work of mortals."  
Leopold Kronecker (modified) [www.katlas.org](http://www.katlas.org)