



The 17 Worlds of Planar Ants

Goal. Get you hooked!

Video, handout, links at ω

Abstract. Back in early 2000, I got my first digital camera and set out to take pictures of my kids and of symmetric patterns in the plane (ω /Tilings). There are exactly 17 of those, no more, no less. It is an addicting challenge to walk around looking at buildings, brick walls, people's ties, fabrics, what's not, and to try figure out which of the 17 is each one.



Lou Kauffman's Tie

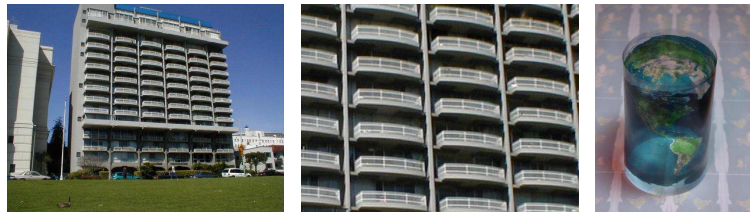
- What would history look like if we were living on Venus?
- What do the ants on Lou Kauffman's tie think?

The Renaissance Story

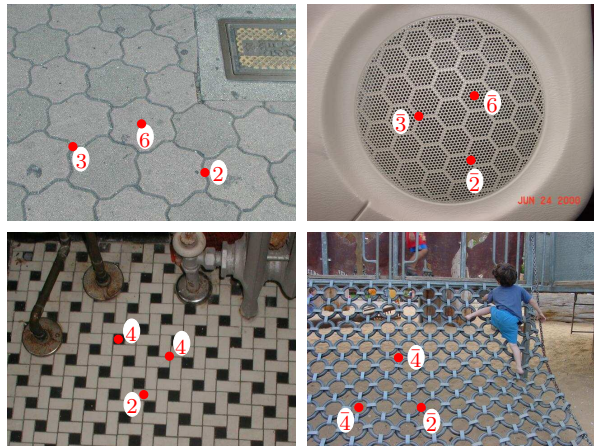
ω /Longtin



The Lake Merritt Story



Claim. Exactly 10 "features" are possible. They are $M, G, 2, 3, 4, 6, \bar{2}, \bar{3}, \bar{4}$, and $\bar{6}$.

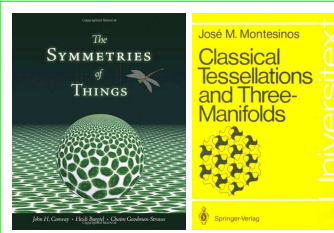
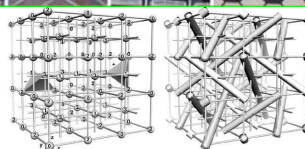


Theorem. There are exactly 17 "tilings" of the plane: $\emptyset=0, MM=**, MG=*o, GG=o, 2222=2222, 333=333, 442=442, 632=632, \bar{2}\bar{2}\bar{2}\bar{2}=*2222, 333=*333, 442=*442, 632=*632, 42=4*2, 33=3*3, \bar{2}\bar{2}\bar{2}=2*22, 22M=22*, 22G=22o. 18??$



The 230 Worlds of Spatial Monkeys (The 219 worlds of Monkeys that Can't Tell their Left from their Right)

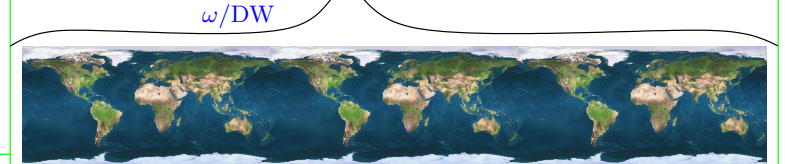
ω /Crys, ω /CFHT



Books.

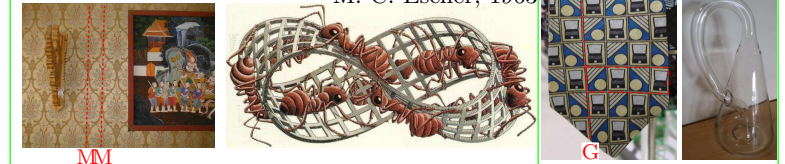
- J. H. Conway, H. Burgiel, and C. Goodman-Strauss, *The Symmetries of Things*, CRC Press, 2008.
- J. M. Montesinos, *Classical Tessellations and Three-Manifolds*, Springer-Verlag, 1987.

The Venus Story



The Racha Cafe Story

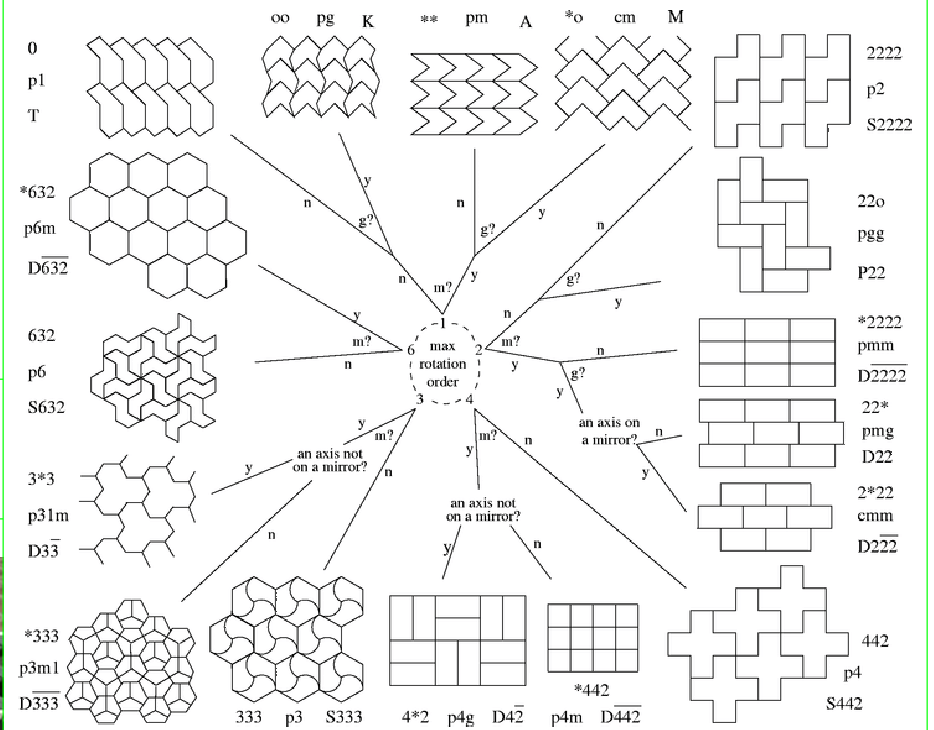
M. C. Escher, 1963



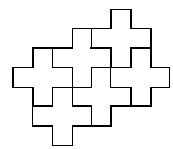
ω /Sanderson

Brian Sanderson's Pattern Recognition Algorithm

Is the maximum rotation order 1,2,3,4 or 6? Is there a mirror (m)? Is there an indecomposable glide reflection (g)? Is there a rotation axis on a mirror? Is there a rotation axis not on a mirror?



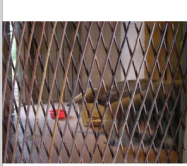
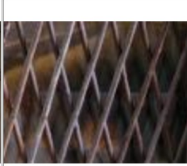




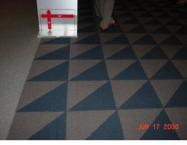
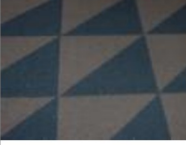

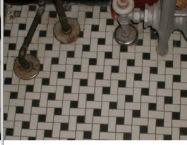














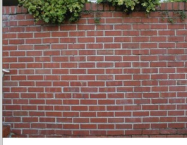



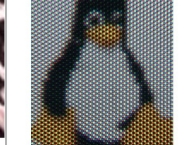
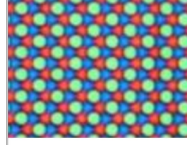

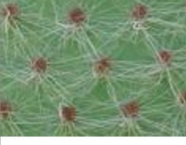








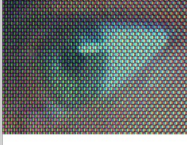
























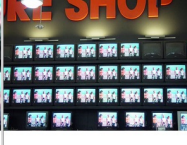



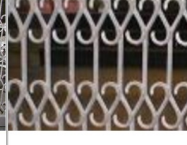


Note: Every pattern is identified according to three systems of notation, as in the example below:




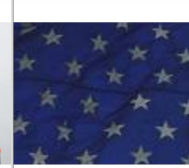



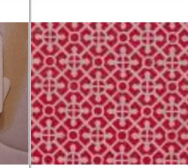






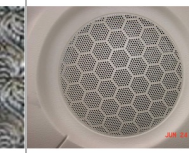
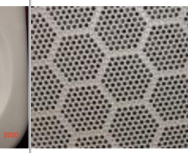





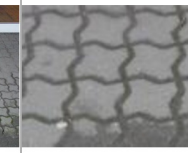

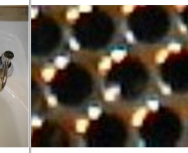







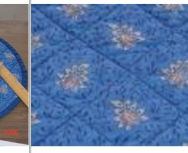






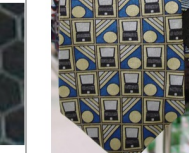



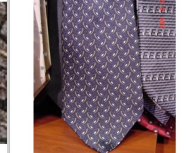






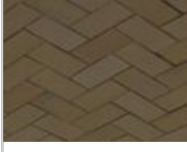















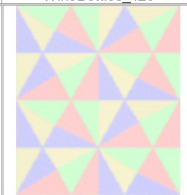


- 442: The Conway-Thurston notation, as used in my [tilings page](#).
- p4: The International Union of Crystallography notation.
- S442: The Montesinos notation, as in his book [Classical Tessellations and Three Manifolds](#)

Dror Bar-Natan's **tilings worksheet**: Classify the following pictures according to the following possibilities: 2222, 333, 442, 632, *2222, *333, *442, *632, 4*2, 3*3, 2*22, 22*, **, *o, oo, 22o, and 0 (the pictures come in {context, pattern} pairs).

							
Alhambra	Alhambra_120	AnteaterCage	AnteaterCage_120	ArchStreetFence	ArchStreetFence_sm	AshbyTiles	AshbyTiles_120
							
BWICarpet	BWICarpet_120	BathroomTiles_120	BathroomTiles_640	BedCoverAndAnnie	BedCoverEnlarged	BethEIQuilt	BethEIQuilt_120
							
BethEISidewalk	BethEISidewalk_sm	BethlehemRoadTiles	BethlehemRoadTiles_120	BicycleReflector	BicycleReflector_120	BrakePedal	BrakePedal_120
							
BrickPartition	BrickPartition_120	BrickWall	BrickWall_sm	BriennesNecklace	BriennesNecklace_120	CRTPixels	CRTPixels_120
							
Cactus	Cactus_120	CaesareaMosaic_120	CaesareaMosaic_640	ChildsDrawing	ChildsDrawing_sm	CleaningCloth	CleaningCloth_120
							
ClimbingNet	ClimbingNet_120	DSC-S70Pixels	DSC-S70Pixels_120	DamascusTable	DamascusTable_120	EowynRieke	EowynRieke_120
							
ExploratoriumBathroom	ExploratoriumBathroom_sm	ExternalWallTiles	ExternalWallTiles_120	FRACeiling	FRACeiling_120	FlowerBasket	FlowerBasket_sm
							
FlowersWallpaper	FlowersWallpaper_120	FootstepInSand	FootstepInSand_120	Footstool	Footstool_120	FrontGrill	FrontGrill_sm
							
FrozenFence	FrozenFence_240	FutureShop_120	FutureShop_640	GarageDoor	GarageDoor_sm	GatedDoorway	GatedDoorway_sm

GionTiles_120	GionTiles_640	GlassWall	GlassWall_120	HNLWall	HNLWall_120	HTMLBackground	HTMLBackground_120
HarHaMenuhotWall	HarHaMenuhotWall_120	HebrewAcademy	HebrewAcademy_120	HexGame	HexGame_sm	HotPad	HotPad_120
IncentBurner	IncentBurner_120	JCCBench	JCCBench_sm	JapanesePlate_120	JapanesePlate_800	Kaleidoscope-2	Kaleidoscope-2_120
Kaleidoscope	Kaleidoscope_120	KauffmanTie	KauffmansTie_1280	KuramaguchiStation_120	KuramaguchiStation_640	LCDPixels	LCDPixels_120
LakeMerritBuilding	LakeMerritEnlarged	LalushkaFloorTiles	LalushkaFloorTiles_120	Lego	Lego_120	LittleItalyChair	LittleItalyChair_120
MSRIBathroom	MSRIBathroom_sm	MayasTablecloth	MayasTablecloth_120	MetalGrating	MetalGrating_sm	MorrocanTabletop_120	MorrocanTabletop_640
NewGeometrics	NewGeometrics_120	NicholasKZieveShirt	NicholasKZieveShirt_120	NonSlid	NonSlid_120	OldRadio	OldRadio_120
OutsideWall	OutsideWall_sm	OxfordStreetEntryway	OxfordStreetEntryway_sm	PaperTowel	PaperTowel_120	ParkingLotTiles	ParkingLotTiles_120
PentagonalTiles	PentagonalTiles_120	PicnicBasket	PicnicBasket_120	PizzaUnoFloorTiles	PizzaUnoFloorTiles_120	PlaygroundFence	PlaygroundFence_120

							
PotholeCover	PotholeCover_120	ProudSymbol	ProudSymbol_120	PrudentialBuilding	PrudentialBuilding_120	QueenOfHearts	QueenOfHearts_120
							
RenaissanceHotel	RenaissanceHotel_120	ReznikoffShirt	ReznikoffShirt_120	SFGlassWindow	SFGlassWindow_sm	SableSpeaker	SableSpeaker_120
							
SafewayCart	SafewayCart_sm	Shredder	Shredder_120	SidewalkTiles	SidewalkTiles_120	SinkDrainer	SinkDrainer_sm
							
SisInLawShirt	SisInLawShirt_120	SportsFieldFence	SportsFieldFence_120	SugarPacket	SugarPacket_sm	TableMat	TableMat_120
							
TanHall	TanHall_sm	ThaiWallpaper	ThaiWallpaper_sm	TheStudioBuilding	TheStudioBuilding_sm	TieAtFrys	TieAtFrys_120
							
TieAtSFO	TieAtSFO_120	TieAtSears	TieAtSears_120	TireThreads	TireThreads_120	ToiletPaper	ToiletPaper_120
							
UnderKnapp	UnderKnapp_120	WalnutStreetBuilding	WalnutStreetBuilding_sm	WalthamParkTiles	WalthamParkTiles_120	WaterPipes	WaterPipes_120
							
WineBottles	WineBottles_120	WovenBasket	WovenBasket_sm	WovenBenchBack	WovenBenchBack_120	Yeshua	Yeshua_120
							
artificial-333-full	artificial-333						

This worksheet: <http://drorbn.net/AcademicPensieve/2014-08/17Worlds/WorkSheet.pdf>

Solutions and more: <http://www.math.toronto.edu/~drorbn/Gallery/Symmetry/Tilings/>

Talk: <http://www.math.toronto.edu/~drorbn/Talks/ClassroomAdventures-1408/>