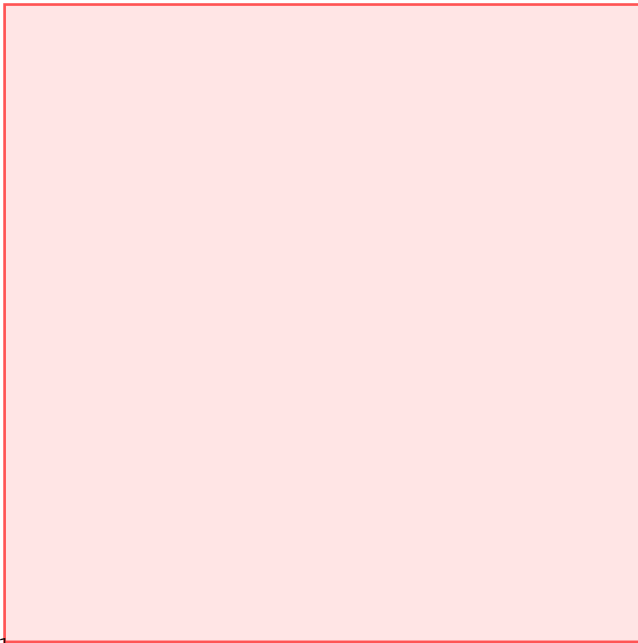
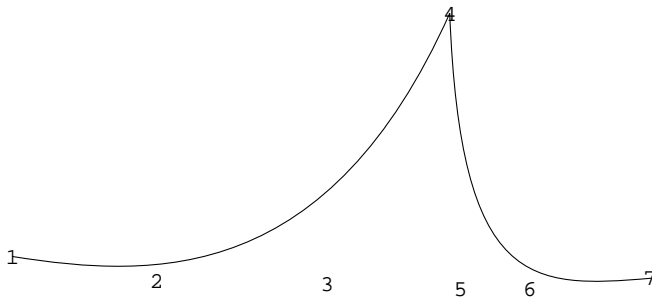


```
Off[InterpolatingFunction::dmval];

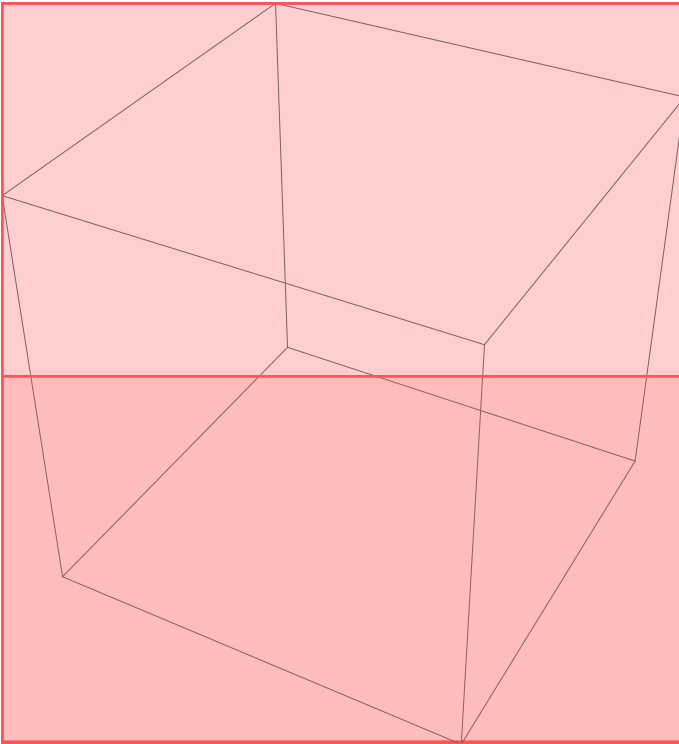
DynamicModule[
{
pts = {{0, 0}, {0.4, 0}, {0.5, 0.6}, {0.6, 0}, {1, 0}},
n, x, y
},
n = Length[pts];
cpts = Table[{x[i], y[i]}, {i, n}];
Evaluate[cpts] = pts;
LocatorPane[
Dynamic[cpts],
Dynamic[
c = BezierCurve[Evaluate[cpts], SplineDegree -> 2];
Graphics[c, PlotRange -> {{0, 1}, {0, 1}}]
],
{{0, 0}, {1, 1}},
Appearance -> Range[n]
]
]
```



```
DynamicModule[
  {n = 7, pts, x, y},
  pts = Table[{x[i], y[i]}, {i, n}];
  Evaluate[pts] = Table[{i, i} / (n + 1), {i, n}];
  LocatorPane[
    Dynamic[pts],
    Dynamic[
      r = BezierCurve[Evaluate[pts], SplineDegree -> 3];
      Graphics[r, PlotRange -> {{0, 1}, {0, 1}}]
    ],
    {{0, 0}, {1, 1}},
    Appearance -> Range[n]
  ]
]
```



```
Dynamic[
  c3[t_] := Append[BezierFunction[First@c][t], 0];
  r1[t_] := Last[BezierFunction[First@r][t]];
  Graphics3D[{
    CapForm[None], JoinForm["Miter"], Opacity[0.5],
    Tube[
      Table[c3[t], {t, 0, 1, 0.05}],
      Table[r1[t], {t, 0, 1, 0.05}]
    ]
  ]
]
```



```
c3[0.3]
{0.3504, 0.15876, 0}

c // FullForm
BezierCurve[List[List[0, 0], List[0.4`, 0], List[0.5`, 0.6`], List[0.6`, 0], List[1, 0]],
  Rule[SplineDegree, 2]]

Length[c]
2

BezierFunction[{{0, 0}, {1, 1}, {3, 2}}, SplineDegree -> 2]
BezierFunction[{{0., 1.}}, <>]
```

```
t = BezierFunction @@ c
```

```
BezierFunction::invdeg: Value of option SplineDegree->2 should be a positive integer, or a list of positive integers. >>
```

```
BezierFunction[{{0, 0}, {0.4, 0}, {0.5, 0.6}, {0.6, 0}, {1, 0}}, SplineDegree -> 2]
```

```
t[1]
```

```
BezierFunction[{{0, 0}, {0.4, 0}, {0.5, 0.6}, {0.6, 0}, {1, 0}}, SplineDegree -> 2][1]
```

```
BezierFunction @@ c
```

```
BezierFunction::invdeg: Value of option SplineDegree->2 should be a positive integer, or a list of positive integers. >>
```

```
BezierFunction[{{0, 0}, {0.4, 0}, {0.5, 0.6}, {0.6, 0}, {1, 0}}, SplineDegree -> 2]
```

```
BezierFunction [
```

```
{0., 0.}, {0.386, 0.1}, {0.5, 0.6}, {0.686, 0.126}, {1., 0.}], SplineDegree -> 2]
```

```
BezierFunction::argt: BezierFunction called with 0 arguments; 1 or 2 arguments are expected. >>
```

```
BezierFunction []
```

```
Graphics3D[{  
  CapForm[None], JoinForm["Miter"], Opacity[0.5],  
  Tube[  
    Table[{x, y, 0}, {t, 0, 0.75, 0.05}],  
    Table[r, {t, 0, 0.75, 0.05}]  
  ],  
  Tube[  
    Table[{x, y, 0}, {t, -0.75, 0, 0.05}],  
    Table[r, {t, -0.75, 0, 0.05}]  
  ]  
}]
```

